ReadMe

COLLABORATORS

	TITLE : ReadMe		
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WRITTEN BY		August 26, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

ReadMe

1.1 ReadMe

CheatCollection is a list of cheats, solutions and levelcodes to many games. There exist two versions, a German and an English one.
The German one is no translation of the English, so it is possible that the German version has some more information to certain games. These two lists are collected independently.

I tried to make the list as little as possibly, so I use a lot of tabs instead of spaces and I arranged all so, that it uses very less space.

The use of this list is very easy. Start the displaying with a double click on the icon. Now you have a big list of all games in this part and some buttons to go to the next parts (the list is splitted between the characters) or to the German part. If you want to read a cheat click on its name and you get the data.

The list is sorted by name. Game names starting with 'The' (The Settlers) are sorted with their correct name (Settlers, The). This is also done by German names starting with 'Der', 'Die' and 'Das' (Magazin, Das). I tried to get the names as complete as possible, so some may be at positions you do not expect (Deluxe Galaga and not Galaga). If you do not find a game try to find it at an other position before telling it doesn't exist.

The highest size of one file should be 300'000 bytes so the collection should also work fine on low-mem machines.

NOTE: If you don't start the AmigaGuide viewer (Multiview, Amigaguide, ...) out of the directory, where the files are located, the links between the files will not work. (Or you use the Path command to add the path.)

The cheatlists and texts included in this distribution can be used as you think it makes any sense (this includes the use for making an other cheat list). This is because I also took them out of other sources and I see no sense in trying to protect evrywhere available data.
But the compilation of this cheats was a hard work and so this Collection should not be changed. This means that all text should stay together and no changes should be made to any of them.
If I included copy protected parts mail me and I will remove them!

For a fee of US 10$ or 10DM it is possible to get the newest version.
Send the money to my snail-mail address (see below).

I also try to upload the newest version to Aminet. (Only if I get some
mail, else I think no user is interested and stop the project.)

New cheats, corrections, additions, reports of typing or grammatical errors
and any suggestion are welcome. Best is to send this to the e-mail address.
Please tell me the correct game names in the form
  name - additional name - company
. (The additional name mostly exist at adventures.)

```
****************************************************************************
* snail-mail:                     * e-mail:                               *
*   Dirk Stoecker                 *   stoecker@rcs.urz.tu-dresden.de       *
*   Geschwister-Scholl-Str. 10 *   stoecker@amigaworld.com              *
*   01877 Bischofswerda           * world wide web:                        *
*   GERMANY                       *   http://home.pages.de/~Gremlin/       *
* phone:                          * pgp key:                               *
*   GERMANY +49 (0)3594/706666 *   get with finger or from WWW pages    *
****************************************************************************
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